SECURITY LEVEL CLASSIFIED

EVADES

OPERATION

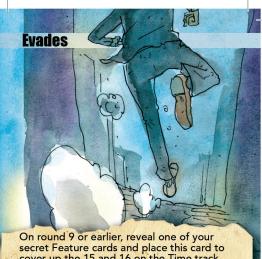
MISSION DETAILS

Location: HIDDEN in the other hidden cards, Envelope 9 Includes: 1 card

Congratulations! You found a hidden card that can immediately be added to your game of MIND MGMT: The Psychic Espionage "Game"!

Give this card to the Recruiter. If they feel like running out the clock instead of collecting recruits, they can announce this at any point before the Recruiter starts round 9. Place this card such that it covers up the 15:00 and 16:00 on the Time track. The Recruiter can now win if the Time token gets to 14:00.

Even though you might be trying to avoid picking up recruits, you must still reveal if you did collect any recruits every time the Time token moves onto a red alert icon on the Time track.



MIND

MGMT

On round 9 or earlier, reveal one of your secret Feature cards and place this card to cover up the 15 and 16 on the Time track. You now can only win the game by staying hidden until round 14. You still must reveal recruits you've contacted at every Alert icon.



Directions:

- 1) Print this page
- 2) Cut out this card
- 3) Put it in a card sleeve
- 4) Add to the game