



SECURITY LEVEL

**CLASSIFIED**

OPERATION

PSYCHIC TRIPWIRE

## MISSION DETAILS

Location: Rogue Agent SHIFT Module 1

Includes: 2 Cards (Set Psychic Tripwire, Trigger Psychic Tripwire),  
7 Tripwire tokens, 4 Tripwire Alert tokens

### Set Psychic Tripwire

- You can make the Psychic Tripwire a straight line all the way across (even use less than 7 tripwire tokens if you wish), or you can make turns along the way, as long as both ends touch the outside edge of the map.

### Trigger Psychic Tripwire

- Whether it's through a normal Step action, or by using a Mind Slip, if you crossed the Psychic Tripwire, then you must place a TRIPWIRE ALERT token when the Time token reaches its next ALERT icon.
- If you crossed it twice since the last ALERT icon, then you'd place 2 TRIPWIRE ALERT tokens.
- The TRIPWIRE ALERT tokens are infinite. Use any other item to represent them if you run out.

Place both cards and 11 tokens back in sealed package once the game is over.