

OPERATION

FUTURIST

MISSION DETAILS

Location: HIDDEN in the Feature cards, Envelope 7

Includes: 1 card

Congratulations! You found a hidden card that can immediately be added to your game of MIND MGMT: The Psychic Espionage "Game"!

The Futurist card can only be used by the player controlling Duncan. If Duncan is not in the game, then this card cannot be used.

If Duncan attempts a SHAKEDOWN and is unsuccessful in his guess for one of the Recruiter's feature cards, then Duncan can guess one more time!



Directions:

- 1) Print this page
- 2) Cut out this card
- 3) Put it in a card sleeve
- 4) Add to the game